

**FIGURE 6**



This Games Workshop figure wears Power Armor Armor. It wields a close combat weapon as well as an anti infantry weapon

Name / Ttype: Power, 2Pow		Cost: 122			
Actions: 2		Level: 8		Move: 5	
Weapon 1	# 907	Range	Prim	Second	Tertiary
Hand Gun: CC (1*50)		0	0Non, 1Bod	2Pow, 3Ass	
Special: The smaller of the two guns- a great Close combat Weapon					
Weapon 2	# 1123	Range	Prim	Second	Tertiary
1 Handed Gun (1*44)		24		2Pow	0Non, 1Bod
Special:					
Weapon 3	#	Range	Prim	Second	Tertiary
Special:					
Weapon 4	#	Range	Prim	Second	Tertiary
Special:					
Weapon 5	#	Range	Prim	Second	Tertiary
Special:					

Basic Model Cost

- 2 (actions)
- \* 2
- \* 5 (Speed)
- \* 1 (Maneuverability)
- + 8 (Level)
- =28
- \* 1 (number of models)
- =28 (Basic Cost of Squad) Model Cost With Weapons

Cost with Weapons

- 28 (Basic Model Cost)
- + 50 Weapon- Small Hand Gun
- + 44 Weapon- Large Hand Gun
- = 122 (Total Cost With Weapons)

The model can be used in hand to hand but is most effective against troops that also wear power armor.