

Arista Kemp

Alignment: NG
WR: 1d4
TKA: 1d6
Wounds: 22

Soul Points 94
Power: 19
React: 16

Luck: 9
Spell Resis: 18+17
Relative Size: 1

Walking 3
Charging 9
Running 15
Broad Jump 2d6+3

Free Weight: 12 VL
Sights Normal

	Staff	Total
Skill	18+4	
Defense Adj.	5 (18/5=3)	9
Attack Rank	12/2d6	
Damage	1d8	1d8+1d4

Armor: Ivory Bracers
APV: 1d4
WR: 1d4
TPV: 2d4

Magic Items

Ivory Bracers: these bracers give the wearer a bonus to 1d4 to his / her wound resistance. They will only work for a character that is capable of casting Level Four spells.

(human)
No Image Currently Available
Owns the Mage Tower in
Sandpoint.

Skills:

Arcana: 18+23
Concentration: 18+18
Determination: 18+32
Herbalist: 18+14
Teaching: Life Skill

Alignment: Neutral Good
Nature: Very Focused on her study of magic
Honesty: 9
Materialism: 7

Arista Kemp

Arista owns the Tower found in Sandpoint.

Arista's spells will be listed here once I have a completed list of spells to choose from